

adfsymbols

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v1.3 (SVN Rev: 10467) 2024/10/03

Abstract

Hirwen Harendal, Arkandis Digital Foundry (ADF) has produced Symbols ADF. This guide outlines the $\text{T}_{\text{E}}\text{X}/\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ support provided with version 1.001 of the fonts in postscript type 1 format.

1 Introduction

This document explains how to use the $\text{T}_{\text{E}}\text{X}/\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ support included with version 1.001 of the Symbols ADF font collection in postscript type 1 format. The fonts were developed by Hirwen Harendal of the Arkandis Digital Foundry (ADF), and information about the fonts themselves, together with copies of the fonts in opentype format, can be found at <http://pagesperso-orange.fr/arkandis/ADF/tugfonts.htm>. The fonts are released under the GPL. For details, see README, NOTICE and COPYING.

The $\text{T}_{\text{E}}\text{X}/\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ support package consists of all files listed in manifest.txt and these files are released under the $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ Project Public Licence as explained in the included licensing notices and README. Please let me know of any problems so that I can solve them if I can. If you can correct the problems and send me the fix, that would be even better. Unlike the fonts themselves, the $\text{T}_{\text{E}}\text{X}/\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ support is somewhat experimental.

adfsymbols includes a copy of the fonts in type 1 format, documentation and support files for $\text{T}_{\text{E}}\text{X}/\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ including two $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ package files, `adfarrows.sty` and `adfbullets.sty`.

2 The support packages

adfsymbols provides access to the symbols in ArrowsADF and BulletsADF in $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ through two packages, `adfarrows` and `adfbullets`.

2.1 adfarrows

`adfarrows` (*pkg.*) `adfarrows` provides access to ArrowsADF. The package supports a single option to

*Bug tracker: codeberg.org/cfr/nfssext/issues | Code: codeberg.org/cfr/nfssext | Mirror: github.com/cfr42/nfssext

scale the fonts.

`scale (opt.) = <scaling factor>`

Scale the font by *<scaling factor>*, which should be a positive integer or simple decimal such as 2 or 1.2. This option is intended for cases where the fonts should be scaled to match other fonts used in the document e.g. for consistency with the size of regular text or superscript markers.

Initially empty, which is equivalent to 1 but more efficient.

`adfarrows` provides the command `\adfarrow{}` which takes a single numerical argument. There are 52 arrows in `ArrowsADF` which can be produced by feeding the relevant number between 1 and 52 to `\adfarrow{}`.

`\adfarrow {<number>}`

Where *<number>* is a positive integer between 1 and 52 inclusive¹.

1: ↗	14: ↙	27: ↖	40: ↘
2: ↖	15: ←	28: ↗	41: ←
3: ↗	16: ↖	29: ↘	42: ↖
4: ↘	17: ↑	30: ↗	43: ↑
5: ↘	18: ↗	31: ↓	44: ↗
6: ↗	19: →	32: ↘	45: →
7: ←	20: ↘	33: ←	46: ↖
8: ↘	21: ↓	34: ↖	47: ↓
9: ↑	22: ↗	35: ↑	48: ↗
10: ↗	23: ←	36: ↘	49: ←
11: →	24: ↖	37: →	50: ↖
12: ↖	25: ↑	38: ↖	51: ↑
13: ↓	26: ↗	39: ↓	52: ↗

For example, `\adfarrow{5}\adfarrow{9}` produces: ↘↑.

2.1.1 Alternative commands

To make things a little more convenient, additional commands are provided to access the various arrows. The effect is to typeset one of the arrows show above but it is not necessary to look up or remember the correct numerical argument.

`\adhalfarrowright` First, table 1 lists the four commands provided to access the half arrows. In each case, the number of the arrow is given first. This may be used directly with the `\adfarrow{}` command as explained above. The alternative command is given next. This command may be used to typeset the same arrow. For example both `\adfarrow{1}` and `\adhalfarrowright` produce ∞. Finally, the arrow produced by the two commands is typeset to their right.

The remaining arrows consist of six families each containing eight arrows — one for each of the eight directions of the compass. These may be accessed in two ways, in addition to using `\adfarrow{}`.

¹The argument 0 will simply typeset a space and should be avoided as using it may interfere with TeX's spacing algorithms. The problem is that TeX will not recognise it as a space and so will treat it instead as a character.

Table 1: Commands for half arrows

No.	Command	No.	Command
1	<code>\adfhalfarrowright</code>	2	<code>\adfhalfarrowleft</code>
27	<code>\adfhalfarrowrightsolid</code>	28	<code>\adfhalfarrowleftsolid</code>

Table 2: Directional commands

Direction	Command	Example usage
north	<code>\adfarrown</code>	<code>\adfarrown1</code> ↑
northeast	<code>\adfarrowne</code>	<code>\adfarrowne2</code> ↗
east	<code>\adfarrowe</code>	<code>\adfarrowe3</code> →
southeast	<code>\adfarrowse</code>	<code>\adfarrowse4</code> ↘
south	<code>\adfarrows</code>	<code>\adfarrows5</code> ↓
southwest	<code>\adfarrowsw</code>	<code>\adfarrowsw6</code> ↙
west	<code>\adfarroww</code>	<code>\adfarroww1</code> ←
northwest	<code>\adfarrownw</code>	<code>\adfarrownw3</code> ↖

`\adfarrown` $\{\langle number \rangle\}$ First, eight commands are provided (table 2). Each command takes `\adfarrowne` a single numerical argument, $\langle number \rangle$, which must be a positive integer in the `\adfarrowe` range 1–6 inclusive. The argument corresponds to one of the six families of arrows. `\adfarrowse` So using the same number with the different commands will typeset arrows from `\adfarrows` the same family pointing in different directions.

`\adfarrowsw` Second, a further command is provided which allows you to specify both the family `\adfarroww` and direction as separate arguments. This is in fact the base command `\adfarrow` again. Above, we used the command with just one argument: `\adfarrow{}`. In `\adfarrownw` effect, we left the optional argument empty: `\adfarrow[]{}.`

`\adfarrow` $\{\langle number \rangle\} [\langle family \rangle] \{\langle direction \rangle\}$

`\adfarrow` Where $\langle number \rangle$ may be any positive integer between 1 and 52 (as above), $\langle family \rangle$ may be any integer between 1 and 6 (table 3) and $\langle direction \rangle$ may be any of the eight standard compass directions (table 4). $\langle family \rangle$ may also be the name of the ‘family’ of arrows. $\langle direction \rangle$ may also be given in an abbreviated form.

When $\langle family \rangle$ is given, the second argument specifies the arrow’s direction. *Note that you must specify a family if you specify a direction.* If the optional argument is omitted, the command expects the numerical argument corresponding to the arrow you wish to typeset as listed earlier.

The arrow’s direction may be specified in either a long or an abbreviated form.

The different possibilities are illustrated table 5 where each row consists of a selection of equivalent commands which may be used to produce identical output in different ways. In each case, the number of the arrow is given first. This may be used directly with the `\adfarrow{}` command as explained above. One of the eight commands from the previous section follows. Two additional uses of `\adfarrow` are given next using the `\adfarrow[family]{direction}` form described in this section. Finally, the arrow each of these commands typesets is displayed to their right.

Table 3: `\adfarrows`: ‘family’ names and numbers for first argument

No.	Name
1	opentail
2	plain
3	comic
4	solidtail
5	thick
6	tail

Table 4: `\adfarrows`: direction names for second argument

Direction	Name & abbreviation	
north	north	n
northeast	northeast	ne
east	east	e
southeast	southeast	se
south	south	s
southwest	southwest	sw
west	west	w
northwest	northwest	nw

Table 5: `\adfarrows`: examples

No.	Commands equivalent to <code>\adfarrows{no.}</code>			Result
4	<code>\adfarrows1</code>	<code>\adfarrows[1]{southeast}</code>	<code>\adfarrows[opentail]{se}</code>	↘
51	<code>\adfarrows6</code>	<code>\adfarrows[tail]{north}</code>	<code>\adfarrows[6]{n}</code>	↖
42	<code>\adfarrowsnw5</code>	<code>\adfarrows[thick]{nw}</code>	<code>\adfarrows[5]{northwest}</code>	↙
15	<code>\adfarrows2</code>	<code>\adfarrows[2]{w}</code>	<code>\adfarrows[plain]{west}</code>	←
31	<code>\adfarrows4</code>	<code>\adfarrows[solidtail]{south}</code>	<code>\adfarrows[4]{s}</code>	↓
22	<code>\adfarrows3</code>	<code>\adfarrows[comic]{sw}</code>	<code>\adfarrows[3]{southwest}</code>	↙

2.2 adfbullets

`adfbullets` (*pkg.*) `adfbullets` provides access to `BulletsADF`. The package supports a single option to scale the fonts.

`scale` (*opt.*) = \langle *scaling factor* \rangle

Scale the font by \langle *scaling factor* \rangle , which should be a positive integer or simple decimal such as 2 or 1.2. This option is intended for cases where the fonts should be scaled to match other fonts used in the document e.g. for consistency with the size of regular text or superscript markers.

Initially empty, which is equivalent to 1 but more efficient.

`adfbullets` provides the command `\adfbullet{}` which takes a single numerical argument. There are 52 bullets in `BulletsADF` which can be produced by feeding the relevant number between 1 and 52 to `\adfbullet{}`.

`\adfbullet` $\{\langle$ *number* $\rangle\}$

Where \langle *number* \rangle is a positive integer between 1 and 52 inclusive².

1: ❖	14: ❄	27: •	40: ▶
2: ❁	15: ❁	28: •	41: •
3: ❁	16: ❁	29: ■	42: •
4: ❁	17: ❁	30: ◆	43: •
5: ❁	18: ❁	31: ◀	44: •
6: ❁	19: ❁	32: ▶	45: ◦
7: ❁	20: ◦	33: ▲	46: ■
8: ❁	21: ❁	34: ▼	47: ■
9: ❁	22: ❁	35: ◀	48: ❁
10: ❁	23: ❁	36: ▶	49: ◆
11: ❁	24: ❁	37: ◀	50: ◆
12: ❁	25: *	38: ▶	51: ❖
13: ❁	26: ❁	39: ◀	52: ◦

For example, `\adfbullet{17}\adfbullet{19}\adfbullet{23}` produces: ❁❁❁.

3 Usage Examples

`enumitem` allows you to easily change the format of lists:

```
\begin{itemize}[label=\adfbullet{25}]
  \item sealing was,
  \item cabbages;
  \item kings.
\end{itemize}
```

* sealing was,

²Again, the argument 0 will simply typeset a space and should be avoided as using it may interfere with TeX's spacing algorithms.

- * cabbages;
- * kings.

Refer to the package documentation for further details.

`adfarrows` and `adfbullets` can be used in beamer presentations to produce lists with custom bullet markers; as icons and markers in `pgf` diagrams; with `sectsty`, `titlesec` and/or `fancyhdr` to typeset custom headings, headers and footers. For example, the equivalent of,

```
\pagestyle{fancy}
\fancyhf[ch]{}
\fancyhf[lf]{}
\fancyhf[rf]{}
\fancyhf[lh]{}
\fancyhf[rh]{}
\fancyhf[ch]{%
\itshape adfsymbols\hspace*{1.5em}{\Large\adfbullet{14}}\hspace*{1.5em}\filedate}
\fancyhf[cf]{%
\itshape {\large\adfbullet{39}} \thepage~\ofname~\lastpage %
{\large\adfbullet{40}}}
\renewcommand{\headrulewidth}{0pt}
```

was used to customise this document's headers and footers with `fancyhdr`.

A Implementation

You do not need to read the remainder of this document in order to install or use the fonts.

A.1 Encoding

Both `ArrowsADF` and `BulletsADF` use a single encoding. The only reason to reencode the fonts is to ensure consecutive slot numbers, which makes the user interface a bit nicer.

```
1 /SymbolsADFEencoding [
2 /space
3 /A
4 /B
5 /C
6 /D
7 /E
8 /F
9 /G
10 /H
11 /I
12 /J
13 /K
```

14 /L
15 /M
16 /N
17 /O
18 /P
19 /Q
20 /R
21 /S
22 /T
23 /U
24 /V
25 /W
26 /X
27 /Y
28 /Z
29 /a
30 /b
31 /c
32 /d
33 /e
34 /f
35 /g
36 /h
37 /i
38 /j
39 /k
40 /l
41 /m
42 /n
43 /o
44 /p
45 /q
46 /r
47 /s
48 /t
49 /u
50 /v
51 /w
52 /x
53 /y
54 /z
55 /.notdef
56 /.notdef
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257 /.notdef
258] def

adfsymbols: adfarrows

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```
259 \NeedsTeXFormat{LaTeX2e}
260 \RequirePackage{svn-prov}
261 \ProvidesPackageSVN[\filebase.sty]{$Id: adfarrows.dtx 10467 2024-10-03 23:14:27Z
    cfrees $}[v1.3 \revinfo ArrowsADF]
262 \DefineFileInfoSVN[adfarrows]
263 \newif\ifadfarrows@digonnew
```

Copied verbatim, excepting format and modulo package/module name from Joseph Wright's `siunitx.sty` under LPPL

```
264 \@ifundefined{ExplLoaderFileDate}{%
265   \IfFileExists{expl3.sty}{%
266     \RequirePackage{expl3}%
267   }{%
268     \@adfarrows@digonnewfalse
269   }%
270 }{\@adfarrows@digonnewtrue}
```

`scale` (*opt.*) `scale` takes a factor by which to scale the fonts. This is empty by default, which is equivalent to 1, but more efficient.

```
271 \ifadfarrows@digonnew
272 \ExplSyntaxOn
273 \keys_define:nn { adfarrows }
274 {
275   scale .tl_set:N = \adfarrows@scale,
276   scale .initial:V = \@empty,
277 }
278 \else
279 \let\adfarrows@scale\@empty
280 \fi
```

Provide `\ProcessKeyOptions`, `\IfFormatAtLeastTF` on older kernels. Joseph Wright: from `siunitx.sty`; <https://chat.stackexchange.com/transcript/message/64327823#64327823>

```
281 %%%%%%%%%%%
282 \providecommand \IfFormatAtLeastTF { \@ifl@t@r \fmtversion }
```

*Bug tracker: codeberg.org/cfr/nfssect/issues | Code: codeberg.org/cfr/nfssect |
Mirror: github.com/cfr42/nfssect

```

283 \IfFormatAtLeastTF { 2022-06-01 }
284 {
285   \ProcessKeyOptions [ adfarrows ]
286 }{
287   \RequirePackage { l3keys2e }
288   \ProcessKeysOptions { adfarrows }
289 }
290 %%%%%%%%%%%%%%%
291 \ExplSyntaxOff

```

\adfarrows@style

```

292 \DeclareRobustCommand{\adfarrows@style}{%% do NOT break line below!
293   \not@math@alphabet\adfarrows@style\relax
294   \fontencoding{U}\fontfamily{ArrowsADF}\fontseries{m}\fontshape{n}\selectfont
295 }

```

```

296 \ExplSyntaxOn

```

\l__adfarrows_base_ot_int

```

297 \int_new:N \l__adfarrows_base_ot_int
298 \int_set:Nn \l__adfarrows_base_ot_int {1}

```

\l__adfarrows_base_p_int

```

299 \int_new:N \l__adfarrows_base_p_int
300 \int_set:Nn \l__adfarrows_base_p_int {2}

```

\l__adfarrows_base_c_int

```

301 \int_new:N \l__adfarrows_base_c_int
302 \int_set:Nn \l__adfarrows_base_c_int {3}

```

\l__adfarrows_base_st_int

```

303 \int_new:N \l__adfarrows_base_st_int
304 \int_set:Nn \l__adfarrows_base_st_int {4}

```

\l__adfarrows_base_th_int

```

305 \int_new:N \l__adfarrows_base_th_int
306 \int_set:Nn \l__adfarrows_base_th_int {5}

```

\l__adfarrows_base_t_int

```

307 \int_new:N \l__adfarrows_base_t_int
308 \int_set:Nn \l__adfarrows_base_t_int {6}

```

\l__adfarrows_dir_e_int

```

309 \int_new:N \l__adfarrows_dir_e_int
310 \int_set:Nn \l__adfarrows_dir_e_int {0}

```

\l__adfarrows_dir_east_int

311 \int_new:N \l__adfarrows_dir_east_int
 312 \int_set:Nn \l__adfarrows_dir_east_int {0}

\l__adfarrows_dir_se_int

313 \int_new:N \l__adfarrows_dir_se_int
 314 \int_set:Nn \l__adfarrows_dir_se_int {1}

\l__adfarrows_dir_southeast_int

315 \int_new:N \l__adfarrows_dir_southeast_int
 316 \int_set:Nn \l__adfarrows_dir_southeast_int {1}

\l__adfarrows_dir_s_int

317 \int_new:N \l__adfarrows_dir_s_int
 318 \int_set:Nn \l__adfarrows_dir_s_int {2}

\l__adfarrows_dir_south_int

319 \int_new:N \l__adfarrows_dir_south_int
 320 \int_set:Nn \l__adfarrows_dir_south_int {2}

\l__adfarrows_dir_sw_int

321 \int_new:N \l__adfarrows_dir_sw_int
 322 \int_set:Nn \l__adfarrows_dir_sw_int {3}

\l__adfarrows_dir_southwest_int

323 \int_new:N \l__adfarrows_dir_southwest_int
 324 \int_set:Nn \l__adfarrows_dir_southwest_int {3}

\l__adfarrows_dir_w_int

325 \int_new:N \l__adfarrows_dir_w_int
 326 \int_set:Nn \l__adfarrows_dir_w_int {4}

\l__adfarrows_dir_west_int

327 \def\adfarrows@west{west}%
 328 \int_new:N \l__adfarrows_dir_west_int
 329 \int_set:Nn \l__adfarrows_dir_west_int {4}

\l__adfarrows_dir_nw_int

330 \int_new:N \l__adfarrows_dir_nw_int
 331 \int_set:Nn \l__adfarrows_dir_nw_int {5}

\l__adfarrows_dir_northwest_int

332 \int_new:N \l__adfarrows_dir_northwest_int
 333 \int_set:Nn \l__adfarrows_dir_northwest_int {5}

\l__adfarrows_dir_n_int

334 \int_new:N \l__adfarrows_dir_n_int
335 \int_set:Nn \l__adfarrows_dir_n_int {6}

\l__adfarrows_dir_north_int

336 \int_new:N \l__adfarrows_dir_north_int
337 \int_set:Nn \l__adfarrows_dir_north_int {6}

\l__adfarrows_dir_ne_int

338 \int_new:N \l__adfarrows_dir_ne_int
339 \int_set:Nn \l__adfarrows_dir_ne_int {7}

\l__adfarrows_dir_northeast_int

340 \int_new:N \l__adfarrows_dir_northeast_int
341 \int_set:Nn \l__adfarrows_dir_northeast_int {7}

\g__adfarrows_base_int

342 \int_new:N \g__adfarrows_base_int

\g__adfarrows_add_int

343 \int_new:N \g__adfarrows_add_int

\l__adfarrows_base_opentail_int

344 \int_new:N \l__adfarrows_base_opentail_int
345 \int_set:Nn \l__adfarrows_base_opentail_int {3}

\l__adfarrows_base_plain_int

346 \int_new:N \l__adfarrows_base_plain_int
347 \int_set:Nn \l__adfarrows_base_plain_int {11}

\l__adfarrows_base_comic_int

348 \int_new:N \l__adfarrows_base_comic_int
349 \int_set:Nn \l__adfarrows_base_comic_int {19}

\l__adfarrows_base_solidtail_int

350 \int_new:N \l__adfarrows_base_solidtail_int
351 \int_set:Nn \l__adfarrows_base_solidtail_int {29}

\l__adfarrows_base_thick_int

352 \int_new:N \l__adfarrows_base_thick_int
353 \int_set:Nn \l__adfarrows_base_thick_int {37}

`\l__adfarrows_base_tail_int`

```
354 \int_new:N \l__adfarrows_base_tail_int
355 \int_set:Nn \l__adfarrows_base_tail_int {45}
```

`\l__adfarrows_arrow_int`

```
356 \int_new:N \l__adfarrows_arrow_int
```

`__adfararrow_arrow:nn`

```
357 \cs_new_nopar:Nn \__adfarrows_arrow:nn
358 {
359   \int_if_exist:cTF { l__adfarrows_base_#1_int }
360   {
361     \int_gset_eq:Nc \g__adfarrows_base_int { l__adfarrows_base_#1_int }
362     }{ % some kind of error check needed here
363     \int_gset:Nn \g__adfarrows_base_int { #1 }
364     }
365   \int_if_exist:cTF { l__adfarrows_dir_#2_int }
366   {
367     \int_gset_eq:Nc \g__adfarrows_add_int { l__adfarrows_dir_#2_int }
368     }{
369     \PackageError{adfarrows}{#2 not a valid direction. Setting east }
370     \int_gzero:N \g__adfarrows_add_int
371     }
372   \int_set:Nn \l__adfarrows_arrow_int { \g__adfarrows_base_int + \g__adfarrows_add_int
373   }
374   \int_compare:nNnTF { \l__adfarrows_arrow_int } < { 53 }
375   { % \int_compare:nNnTF { \l__adfarrows_arrow_int } > { 0 }
376     {
377       \expandafter\adfarrows@style\expandafter\char \int_to_arabic:n {
378         \l__adfarrows_arrow_int
379       }
380     }{
381     \PackageError{adfarrows}{\textbackslash l__adfarrows_arrow_int must
382     be greater than 0 but is \int_to_arabic:n {\l__adfarrows_arrow_int}}%
383     }{
384     \PackageError{adfarrows}{\textbackslash l__adfarrows_arrow_int must
385     be less than than 53 but is \int_to_arabic:n {\l__adfarrows_arrow_int}}%
386     }
387   }
```

`__adfararrow_arrow:n`

```
386 \cs_new_nopar:Nn \__adfarrows_arrow:n
387 {
388   \adfarrows@style\char#1
389 }
```

`\adfararrow`


```

390 \NewDocumentCommand \adfarrow { o m }
391 {
392   \group_begin:
393   \IfValueTF { #1 }
394   {
395     \__adfarrows_arrow:nn { #1 } { #2 }
396   }{
397     \__adfarrows_arrow:n { #2 }
398   }
399   \group_end:
400 }

401 \ExplSyntaxOff

```

`\adhalfarrowright`

```
402 \newcommand*{\adhalfarrowright}{\adfarrow{1}}
```

`\adhalfarrowleft`

```
403 \newcommand*{\adhalfarrowleft}{\adfarrow{2}}
```

`\adhalfarrowrightsolid`

```
404 \newcommand*{\adhalfarrowrightsolid}{\adfarrow{27}}
```

`\adhalfarrowleftsolid`

```
405 \newcommand*{\adhalfarrowleftsolid}{\adfarrow{28}}
```

`\adfarrowe`

```

406 \gdef\adfarrowe#1{%
407   \ifcase #1 \relax
408   \or \adfarrow{3}%
409   \or \adfarrow{11}%
410   \or \adfarrow{19}%
411   \or \adfarrow{29}%
412   \or \adfarrow{37}%
413   \or \adfarrow{45}%
414   \fi}

```

`\adfarrowse`

```

415 \gdef\adfarrowse#1{%
416   \ifcase #1 \relax
417   \or \adfarrow{4}%
418   \or \adfarrow{12}%
419   \or \adfarrow{20}%
420   \or \adfarrow{30}%
421   \or \adfarrow{38}%
422   \or \adfarrow{46}%
423   \fi}

```

`\adfarrows`

```

424 \gdef\adfarrows#1{%
425 \ifcase #1 \relax
426 \or \adfarrows{5}%
427 \or \adfarrows{13}%
428 \or \adfarrows{21}%
429 \or \adfarrows{31}%
430 \or \adfarrows{39}%
431 \or \adfarrows{47}%
432 \fi}

```

`\adfarrowsw`

```

433 \gdef\adfarrowsw#1{%
434 \ifcase #1 \relax
435 \or \adfarrowsw{6}%
436 \or \adfarrowsw{14}%
437 \or \adfarrowsw{22}%
438 \or \adfarrowsw{32}%
439 \or \adfarrowsw{40}%
440 \or \adfarrowsw{48}%
441 \fi}

```

`\adfarrowsw`

```

442 \gdef\adfarrowsw#1{%
443 \ifcase #1 \relax
444 \or \adfarrowsw{7}%
445 \or \adfarrowsw{15}%
446 \or \adfarrowsw{23}%
447 \or \adfarrowsw{33}%
448 \or \adfarrowsw{41}%
449 \or \adfarrowsw{49}%
450 \fi}

```

`\adfarrowsw`

```

451 \gdef\adfarrowsw#1{%
452 \ifcase #1 \relax
453 \or \adfarrowsw{8}%
454 \or \adfarrowsw{16}%
455 \or \adfarrowsw{24}%
456 \or \adfarrowsw{34}%
457 \or \adfarrowsw{42}%
458 \or \adfarrowsw{50}%
459 \fi}

```

`\adfarrowsw`

```

460 \gdef\adfarrowsw#1{%
461 \ifcase #1 \relax
462 \or \adfarrowsw{9}%
463 \or \adfarrowsw{17}%

```

```

464 \or \adfarrow{25}%
465 \or \adfarrow{35}%
466 \or \adfarrow{43}%
467 \or \adfarrow{51}%
468 \fi}

```

\adfarrowne

```

469 \gdef\adfarrowne#1{%
470 \ifcase #1 \relax
471 \or \adfarrow{10}%
472 \or \adfarrow{18}%
473 \or \adfarrow{26}%
474 \or \adfarrow{36}%
475 \or \adfarrow{44}%
476 \or \adfarrow{52}%
477 \fi}

478 %% end adfarrows.sty

```

A.2 Font Definitions

uarrowsadf.fd (*fd.*) Font declarations for ArrowsADF font

```

479 \ProvidesFile{uarrowsadf.fd}[v1.3 2024/10/01 font definitions for U/ArrowsADF.]

addaswyd o t1phv.fd (dyddiad y ffeil fd: 2020-03-25)

480 \expandafter\ifx\csname adfarrows@scale\endcsname\relax
481 \let\adfarrows@@scale\@empty
482 \else
483 \edef\adfarrows@@scale{s*\csname adfarrows@scale\endcsname}}%
484 \fi
485 \DeclareFontFamily{U}{ArrowsADF}{}
486 \DeclareFontShape{U}{ArrowsADF}{m}{n}{
487 <-> \adfarrows@@scale ArrowsADF
488 }{}
489 \DeclareFontShape{U}{ArrowsADF}{m}{sc}{<->ssub * ArrowsADF/m/n}{}
490 \DeclareFontShape{U}{ArrowsADF}{m}{it}{<->ssub * ArrowsADF/m/sc}{}
491 \DeclareFontShape{U}{ArrowsADF}{m}{sl}{<->ssub * ArrowsADF/m/it}{}
492 \DeclareFontShape{U}{ArrowsADF}{m}{si}{<->ssub * ArrowsADF/m/sl}{}
493 \DeclareFontShape{U}{ArrowsADF}{m}{scit}{<->ssub * ArrowsADF/m/si}{}
494 \DeclareFontShape{U}{ArrowsADF}{m}{scsl}{<->ssub * ArrowsADF/m/scit}{}
495 \DeclareFontShape{U}{ArrowsADF}{b}{n}{<->ssub * ArrowsADF/m/scsl}{}
496 \DeclareFontShape{U}{ArrowsADF}{b}{sc}{<->ssub * ArrowsADF/b/n}{}
497 \DeclareFontShape{U}{ArrowsADF}{b}{it}{<->ssub * ArrowsADF/b/sc}{}
498 \DeclareFontShape{U}{ArrowsADF}{b}{sl}{<->ssub * ArrowsADF/b/it}{}
499 \DeclareFontShape{U}{ArrowsADF}{b}{si}{<->ssub * ArrowsADF/b/sl}{}
500 \DeclareFontShape{U}{ArrowsADF}{b}{scit}{<->ssub * ArrowsADF/b/si}{}
501 \DeclareFontShape{U}{ArrowsADF}{b}{scsl}{<->ssub * ArrowsADF/b/scit}{}
502 \DeclareFontShape{U}{ArrowsADF}{bx}{n}{<->ssub * ArrowsADF/b/scsl}{}
503 \DeclareFontShape{U}{ArrowsADF}{bx}{sc}{<->ssub * ArrowsADF/bx/n}{}
504 \DeclareFontShape{U}{ArrowsADF}{bx}{it}{<->ssub * ArrowsADF/bx/sc}{}
505 \DeclareFontShape{U}{ArrowsADF}{bx}{sl}{<->ssub * ArrowsADF/bx/it}{}

```

```
506 \DeclareFontShape{U}{ArrowsADF}{bx}{si}{<->ssub * ArrowsADF/bx/sl}{}  
507 \DeclareFontShape{U}{ArrowsADF}{bx}{scit}{<->ssub * ArrowsADF/bx/si}{}  
508 \DeclareFontShape{U}{ArrowsADF}{bx}{scsl}{<->ssub * ArrowsADF/bx/scit}{}
```

adfsymbols: adfbullets

Clea F. Rees*

v1.3 (SVN Rev: 10467) 2024/10/03

```
509 \NeedsTeXFormat{LaTeX2e}
510 \RequirePackage{svn-prov}
511 \ProvidesPackageSVN[\filebase.sty]{$Id: adfbullets.dtx 10467 2024-10-03 23:14:27Z
  cfrees $}[v1.3 \revinfo]
512 \DefineFileInfoSVN[adfbullets]
513 \newif\if@adfbullets@digonnew
```

Copied verbatim, excepting format and modulo package/module name from Joseph Wright's `siunitx.sty` under LPPL

```
514 \@ifundefined{ExplLoaderFileDate}{%
515   \IfFileExists{expl3.sty}{%
516     \RequirePackage{expl3}%
517   }{%
518     \@adfbullets@digonnewfalse
519   }%
520 }{\@adfbullets@digonnewtrue}
```

`scale` (*opt.*) `scale` takes a factor by which to scale the fonts. This is empty by default, which is equivalent to 1, but more efficient.

```
521 \if@adfbullets@digonnew
522 \ExplSyntaxOn
523 \keys_define:nn { adfbullets }
524 {
525   scale .tl_set:N = \adfbullets@scale,
526   scale .initial:V = \@empty,
527 }
528 \else
529 \let\adfbullets@scale\@empty
530 \fi
```

Provide `\ProcessKeyOptions`, `\IfFormatAtLeastTF` on older kernels. Joseph Wright: from `siunitx.sty`; <https://chat.stackexchange.com/transcript/message/64327823#64327823>

```
531 %%%%%%%%%%%
532 \providecommand \IfFormatAtLeastTF { \@ifl@t@r \fmtversion }
```

*Bug tracker: codeberg.org/cfr/nfssect/issues | Code: codeberg.org/cfr/nfssect |
Mirror: github.com/cfr42/nfssect

```

533 \IfFormatAtLeastTF { 2022-06-01 }
534 {
535   \ProcessKeyOptions [ adfbullets ]
536 }{
537   \RequirePackage { l3keys2e }
538   \ProcessKeysOptions { adfbullets }
539 }
540 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
541 \ExplSyntaxOff

```

\adfbullets@style

```

542 \DeclareRobustCommand{\adfbullets@style}{%% do NOT break line below!
543   \not@math@alphabet\adfbullets@style\relax
544   \fontencoding{U}\fontfamily{BulletsADF}\fontseries{m}\fontshape{n}\selectfont
545 }

```

\adfbullet

```

546 \newcommand*\adfbullet [1]{\adfbullets@style\char#1}}
547 %% end adfbullets.sty

```

A.3 Font Definitions

ubulletsadf.fd (*fd.*) Font declarations for BulletsADF font

```

548 \ProvidesFile{ubulletsadf.fd}[v1.3 2024/10/01 font definitions for U/BulletsADF.]

```

addaswyd o t1phv.fd (dyddiad y ffeil fd: 2020-03-25)

```

549 \expandafter\ifx\csname adfbullets@scale\endcsname\relax
550   \let\adfbullets@@scale\@empty
551 \else
552   \edef\adfbullets@@scale{s*\csname adfbullets@scale\endcsname}}%
553 \fi
554 \DeclareFontFamily{U}{BulletsADF}{}
555 \DeclareFontShape{U}{BulletsADF}{m}{n}{
556   <-> \adfbullets@@scale BulletsADF
557 }{}
558 \DeclareFontShape{U}{BulletsADF}{m}{sc}{<->ssub * BulletsADF/m/n}{}
559 \DeclareFontShape{U}{BulletsADF}{m}{it}{<->ssub * BulletsADF/m/sc}{}
560 \DeclareFontShape{U}{BulletsADF}{m}{sl}{<->ssub * BulletsADF/m/it}{}
561 \DeclareFontShape{U}{BulletsADF}{m}{si}{<->ssub * BulletsADF/m/sl}{}
562 \DeclareFontShape{U}{BulletsADF}{m}{scit}{<->ssub * BulletsADF/m/si}{}
563 \DeclareFontShape{U}{BulletsADF}{m}{scsl}{<->ssub * BulletsADF/m/scit}{}
564 \DeclareFontShape{U}{BulletsADF}{b}{n}{<->ssub * BulletsADF/m/scsl}{}
565 \DeclareFontShape{U}{BulletsADF}{b}{sc}{<->ssub * BulletsADF/b/n}{}
566 \DeclareFontShape{U}{BulletsADF}{b}{it}{<->ssub * BulletsADF/b/sc}{}
567 \DeclareFontShape{U}{BulletsADF}{b}{sl}{<->ssub * BulletsADF/b/it}{}
568 \DeclareFontShape{U}{BulletsADF}{b}{si}{<->ssub * BulletsADF/b/sl}{}
569 \DeclareFontShape{U}{BulletsADF}{b}{scit}{<->ssub * BulletsADF/b/si}{}
570 \DeclareFontShape{U}{BulletsADF}{b}{scsl}{<->ssub * BulletsADF/b/scit}{}
571 \DeclareFontShape{U}{BulletsADF}{bx}{n}{<->ssub * BulletsADF/b/scsl}{}

```

```

572 \DeclareFontShape{U}{BulletsADF}{bx}{sc}{<->ssub * BulletsADF/bx/n}{}
573 \DeclareFontShape{U}{BulletsADF}{bx}{it}{<->ssub * BulletsADF/bx/sc}{}
574 \DeclareFontShape{U}{BulletsADF}{bx}{sl}{<->ssub * BulletsADF/bx/it}{}
575 \DeclareFontShape{U}{BulletsADF}{bx}{si}{<->ssub * BulletsADF/bx/sl}{}
576 \DeclareFontShape{U}{BulletsADF}{bx}{scit}{<->ssub * BulletsADF/bx/si}{}
577 \DeclareFontShape{U}{BulletsADF}{bx}{scsl}{<->ssub * BulletsADF/bx/scit}{}

```

Change History

vi.2a	Drop dependencies on pifont and fp.	1
General: Fix lack of localisation	Remove cack-handed dependency on fp.	13
bug.	Was	
vi.2b	\adfarrows@fam{<>}{<>}{<>}{<>}.	16
General: Include both PDF and TFM.	\adfarrows@fam{<>}{<>}{<>}{<>}.	16
vi.3	\adfarrows@fam{<>}{<>}{<>}{<>}.	16
General: May as well use expl3 here. The alternative would be rewriting the code to use T _E X counts, but for symbols like these there does not seem to be much reason to avoid the overhead of expl3. (Certainly almost anything would be an improvement over the current implementation, I suppose.)	\adfarrows@fam{<>}{<>}{<>}{<>}.	16
Belated update for (N)NFSS (probably unneeded. Try switching to DTX/INS.	\adfbullet: Remove pifont dependency.	22
v??	\l__adfarrows_dir_west_int: Try to make west arrows point west.	14
General: First public release.	scale:	12, 21
	uarrowsadf.fd: Support for scaling.	19
	ubulletsadf.fd: Support for scaling.	22

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